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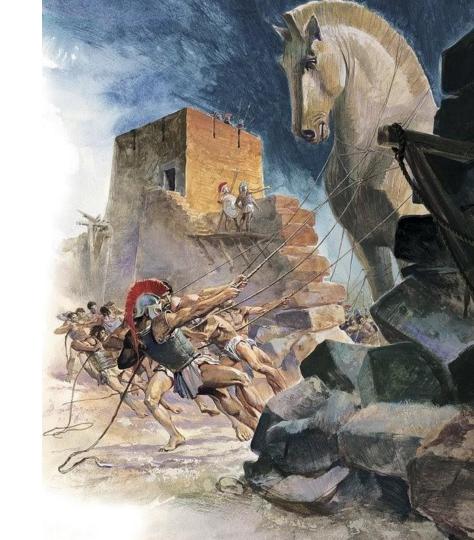


https://www.cherrychain.it

OpenJDK



Domain Driven Design





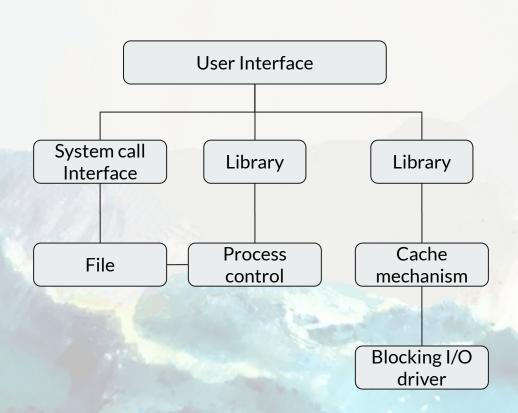
Our Odyssey

- Book 1: What is software architecture?
- Book 2: A common 3-layered approach
- Book 3: A clean and hexagonal solution
- Conclusions: Ithaca

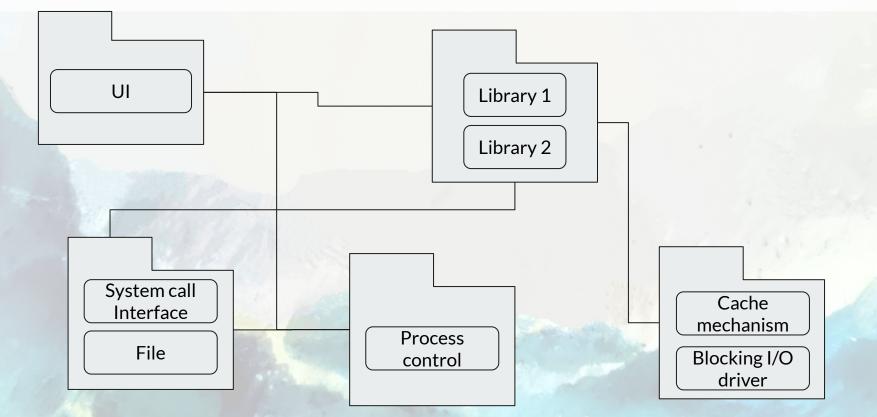


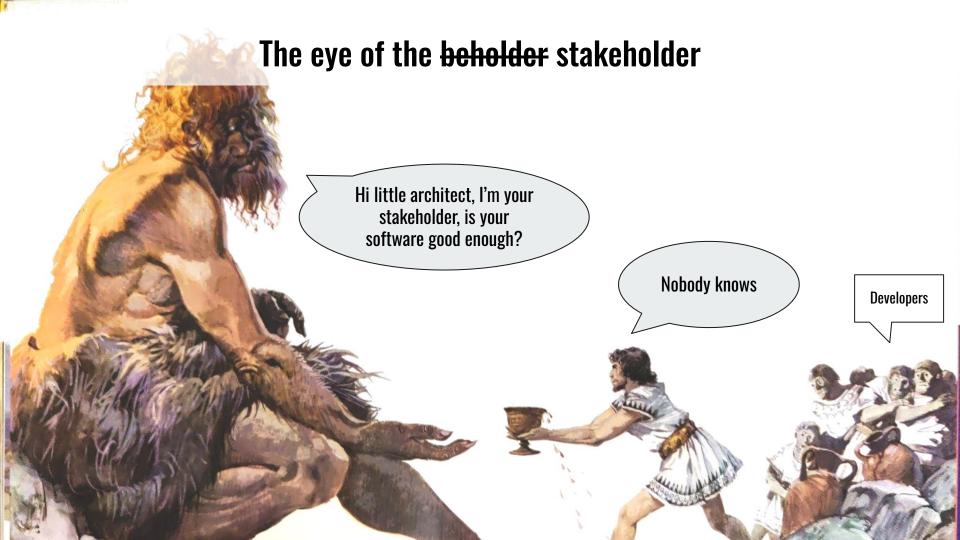


Software elements for reasoning



Software elements for reasoning





What can I do to make my architecture nice?

Quality attributes:

- Availability
- Deployability
- Energy Efficiency
- Integrability
- Modifiability
- Performance
- Safety
- Security
- Testability
- Usability

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Process guidelines:

- An architecture team and a CTO bound to developers
- Focus on a well-specified queue of QA's
- Docs!
- Evaluated by QA
- From a walking-skeleton with no integrations to a incrementally growing system

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Structural guidelines:

- Functional modularization
- QA's obtained with well-know architectural patterns
- Platform or tool independent
- Write and read sides segregation
- Design patterns are your friend (when you know the problem you want to solve)



A common architectural pattern: the 3-layered architecture

No really, how can I start?

3-layered architecture

Presentation

Business

Persistence

No really, how can I start?

3-layered architecture

Presentation

Business

Persistence

Process control

Blocking I/O driver

Scheduler

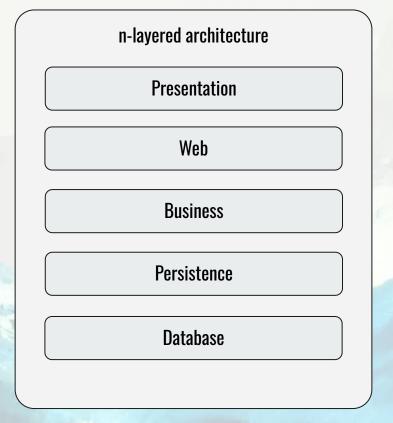
File

Request

Good enough?

Quality attributes:

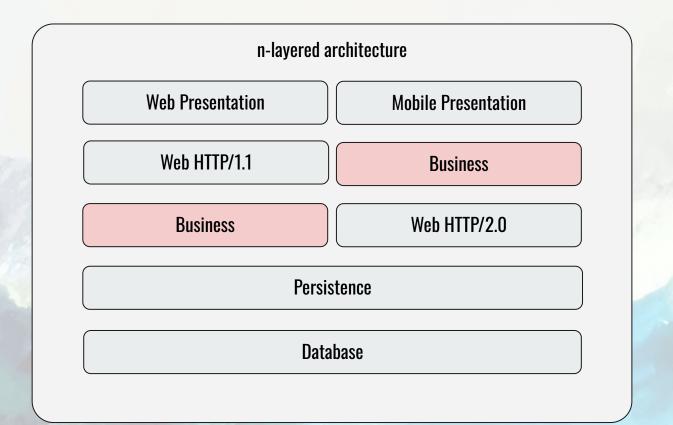
- Deployability
- Modifiability
- Testability



Good enough?

Quality attributes:

- Deployability
- Modifiability
- Testability



Simplest solution: The Ram-Runaway Pattern



What really matters?

n^m-layered architecture

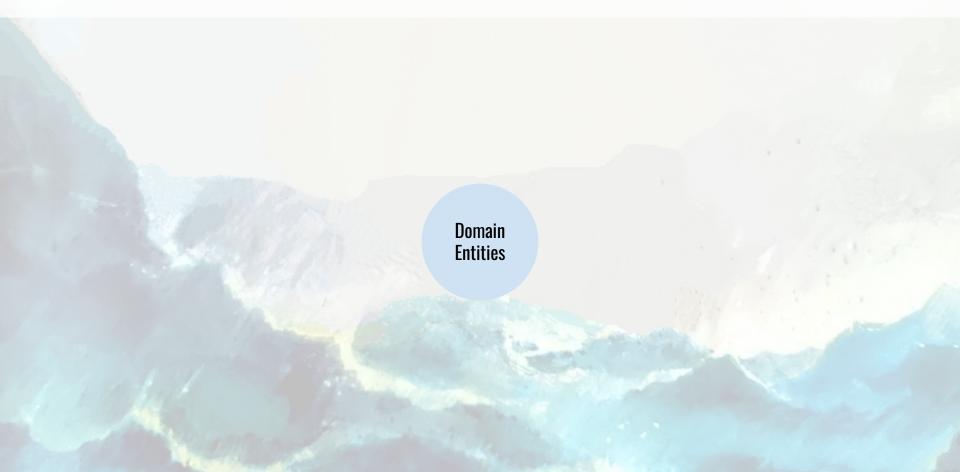
Presentation

Business

Persistence



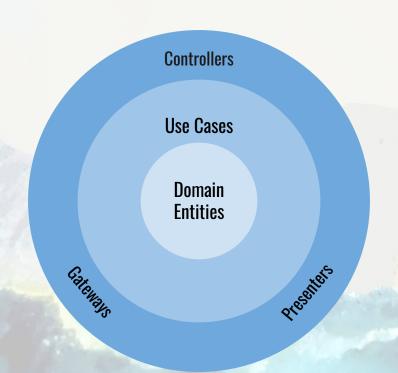
Let's start to be clean: Domain Entities



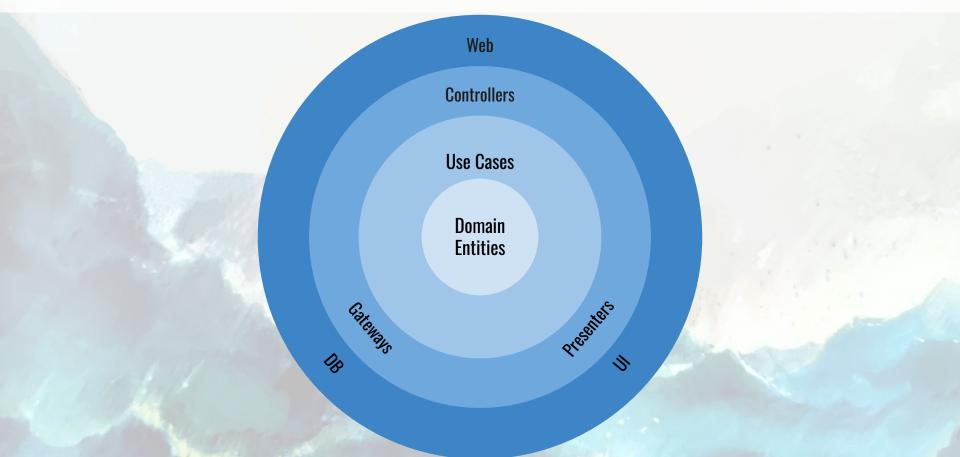
Let's start to be clean: Use Cases



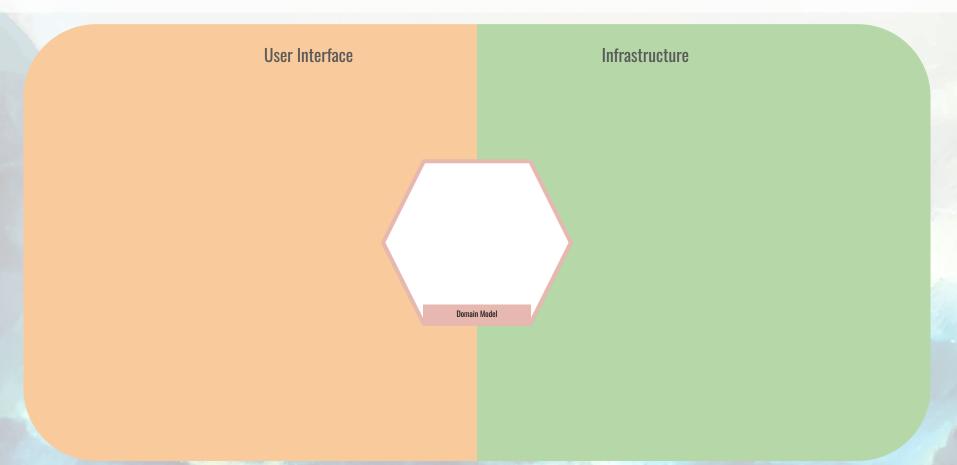
Let's start to be clean: Services (i.e. Controllers, Gateways, etc...)



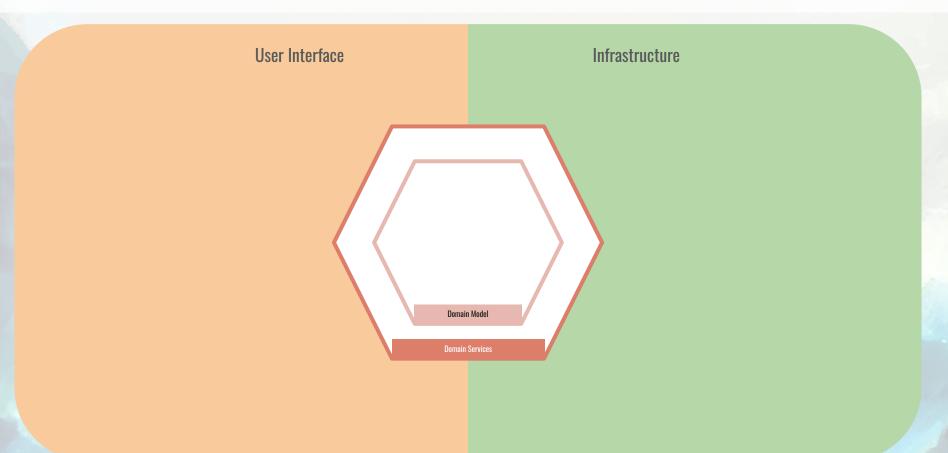
Let's start to be clean: External Services (i.e. Web, DB, UI, etc...)



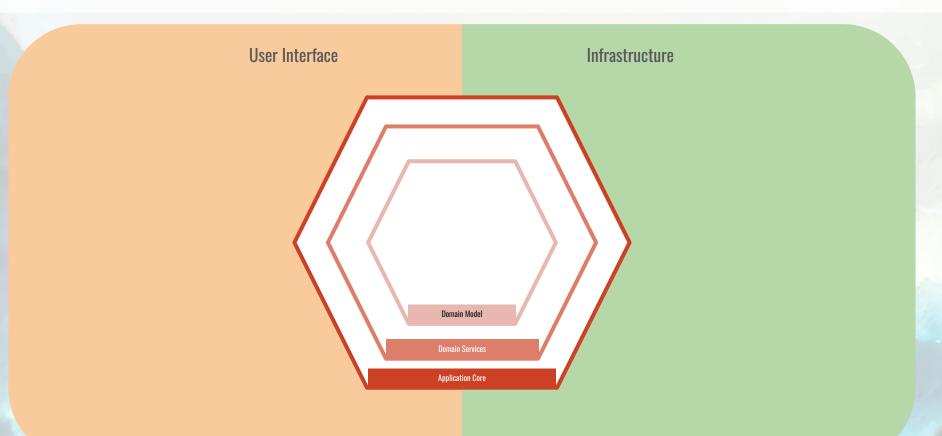
Keep going hexagonal: Domain Model



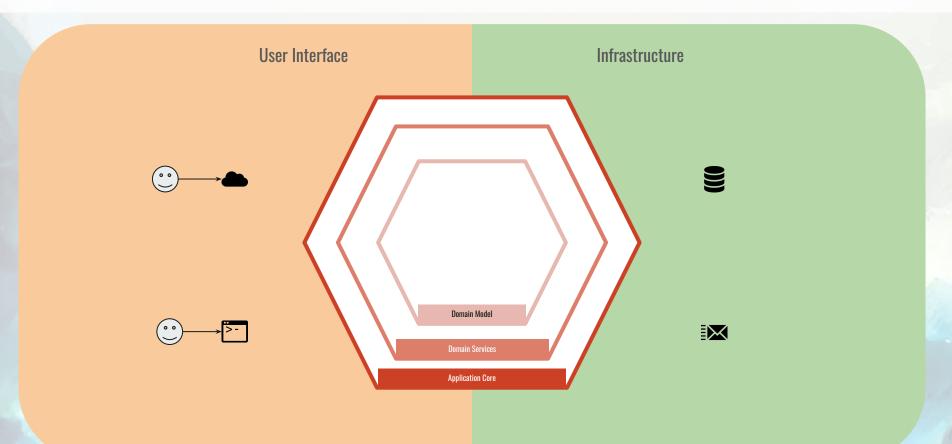
Keep going hexagonal: Domain Services



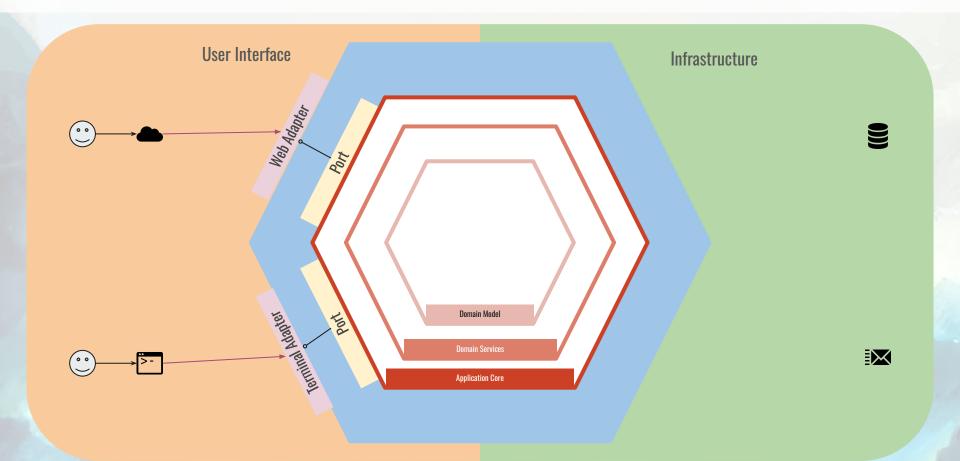
Keep going hexagonal: Application Core



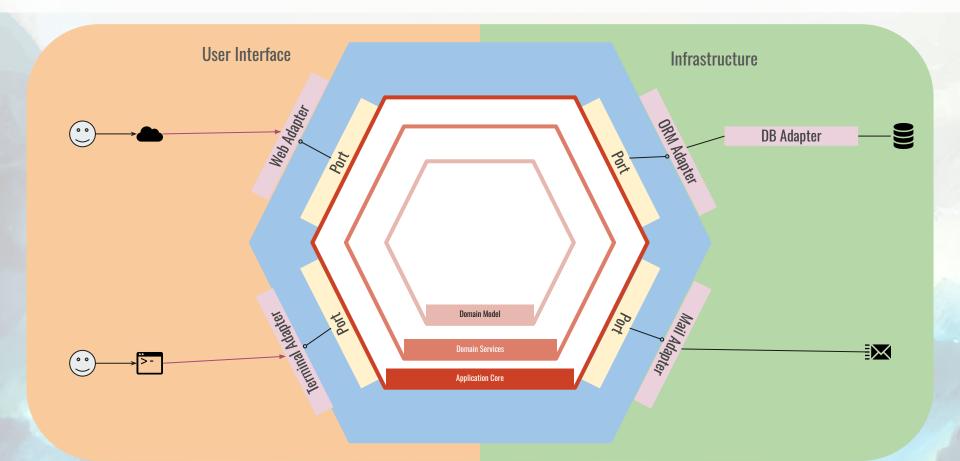
Keep going hexagonal: Requests from outside?



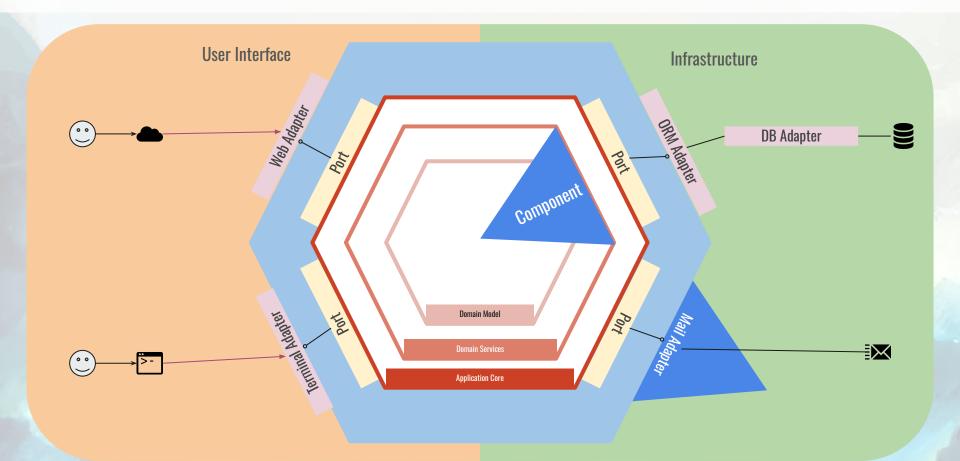
Keep going hexagonal: Ingress Ports and Adapters



Keep going hexagonal: Egress Ports and Adapters



Keep going hexagonal: Slice and dice!





What we learnt:

- Software architecture is not trivial
- Process and structural steps are essential
- Team communication is part of architectural tactics
- Business domain always rules
- Component isolations for the better
- Greek mythology is awesome



You can choose how to end the Odysseus you got in yourself:

- in homeric Odyssey the hero died by age
- in the tragedy Telegonia the hero is killed by his son
- in Odyssey written by Nikos Kazantzakis the hero started a new journey of dreams and discoveries
- in Dante's Inferno the hero died because he wanted to know too much
- write your own story



References:

- Software Architecture in Practice
 by Len Bass, Paul Clements, Rick Kazman
- Fundamentals of Software Architecture by Mark Richards, Neal Ford
- Clean Architecture by Robert C. Martin
- Get Your Hands Dirty on Clean Architecture by Tom Hombergs
- Designing Hexagonal Architecture with Java by Davi Vieira

