Democratizing Language and Vision Technology

PAOLO ROTA

Traditional Image Classification



Cassowary

• We need to know all classes at <u>Training time</u>

Zero-shot image classification



• We need to know all classes at <u>test time</u>

Vocabulary-free Image Classification (VIC)

Aims to assign to an input image a class that resides in an unconstrained language-induced semantic space <u>without</u> the prerequisite of a known vocabulary



Vocabulary-free Image Classification (VIC)



- Huge search space.
- Fine-grained concepts.
- Categories at test time are not defined beforehand.



Microsoft

match the dimensions of image and language features. Our *Florence* pretrained model has in total 893M parameters, including the language transformer with 256M parameters and the *CoSwin*-H transformer with 637M parameters. The model takes 10 days to train on 512 NVIDIA-A100 GPUs with 40GB memory per GPU.



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train a ViT-B/32, a ViT-B/16, and a ViT-L/14. The largest ResNet model, RN50x64, took 18 days to train on 592 V100 GPUs while the largest Vision Transformer took 12 days on 256 V100 GPUs. For the ViT-L/14 we also pre-train at a higher 336 pixel resolution for one additional epoch to boost



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Google Research

warm up the learning rate for the first 2% of training steps to a peak value of 8×10^{-4} , and linearly decay it afterwards. Pretraining CoCa takes about 5 days on 2,048 CloudTPUv4 chips. Following [12, 13, 14], we continue pretraining for one epoch on a higher resolution of 576×576. For finetuning evaluation, we mainly follow simple protocols and directly train CoCa on downstream tasks without further metric-specific tuning like CIDEr scores (details in Appendix A and B).





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(d) Did you include the total amount of compute and the type of resources used (e.g., type of GPUs, internal cluster, or cloud provider)? [Yes] Details can be found in Appendix B.1.2. In short, our largest run was trained on 1536 TPU chips for 15 days.

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initialize SAM from an MAE [47] pre-trained ViT-H. We distribute training across 256 GPUs, due to the large image encoder and 1024×1024 input size. To limit GPU mem-

Flamingo Soogle DeepMind

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How do we fight monsters?





How do we fight monsters?



...but we had an Idea!!

Why don't we train it at all?



Generating candidate categories







Final predicted candidate



Results

Method		Cluster Accuracy (%) ↑										
		C101	DTD	ESAT	Airc.	Flwr	Food	Pets	SUN	Cars	UCF	Avg.
CLIP	WordNet English Words	34.0 29.1	20.1 19.6	16.7 22.1	16.7 15.9	58.3 64.0	40.9 30.9	52.0 44.4	29.4 24.2	18.6 19.3	39.5 34.5	32.6 30.4
Caption	Closest Caption BLIP-2 (ViT-L) BLIP-2 (ViT-g)	12.8 26.5 37.4	8.9 11.7 13.0	16.7 23.3 25.2	13.3 5.4 10.0	28.5 23.6 29.5	13.1 12.4 19.9	15.0 11.6 15.5	8.6 19.5 21.5	20.0 14.8 27.9	17.8 25.7 32.7	15.5 17.4 23.3
VQA	BLIP-2 (ViT-L) BLIP-2 (ViT-g)	60.4 62.2	20.4 23.8	21.4 22.0	8.1 15.9	36.7 57.8	21.3 33.4	14.0 23.4	32.6 36.4	28.8 57.2	44.3 55.4	28.8 38.7
CaSED		51.5	29.1	23.8	22.8	68.7	58.8	60.4	37.4	31.3	47.7	43.1
CLIP upper bound		87.6	52.9	47.4	31.8	78.0	89.9	88.0	65.3	76.5	72.5	69.0

Conclusion

In Summary:

- Vocabulary-free image classification
- Training-free approach
- Open-source and Open-data approach.

Limitations:

- Classes present in the database (scarcity and bias)
- No track of the output history
- Slightly different labels (e.g., cassowary, Casuarius)
- Granularity problem

Thanks







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and...



Scan Me!





DEMO

Acknowledgements





Scan Me!





DEMO